



SKY DE VILDER

Game Developer &
Tool Programmer

☎ +32 472 53 28 76

✉ sky.de.vilder@student.howest.be

📍 Belgium – Flanders

About Me

I'm a passionate game developer with a background in web development. This foundation made me fall in love with making projects with a focus on a good user experience.

My current goal is to make tools for artists to make game development easier for everyone

Work Experience

Future

Game Developer or Tool Programmer

Your company ?

Looking for a job to expand my knowledge within the gaming industry and help filling the gaps in your team.

2023 – Present

Graphical Design, Web development, Database Management

Kaatje Kreatief

I played a key role in developing and maintaining several websites, My responsibilities extended beyond the front-end, as I also contributed to setting up and managing the database backend.

2023 Internship

Web development, Social media

Traen Noël bvba

I helped develop a web tool for helping people find they're dream car with a form and also helped design social media posts.

Education

Independant Game Production

Digital Arts and Entertainment

2023 – now

Network and IT

Sint-Jozef Instituut Bruges

2021 – 2023

Animatiefilm

Academie Brugge DKO

2017 – 2023

Expertise

Adobe

Substance Painter, Photoshop,
Illustrator, Animate, etc

3D modelling

Blender, Maya

Coding

C#, C++, JS, CSS, HTML, Unity

Languages

Dutch, English